



SKILL OF THE WEEK

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DEFINITION

- Reaching a logical outcome based on clues
- Using information in a story to figure out what is happening or what happened

KEY VOCABULARY

- As a Result
- Clues
- Evidence
- Leads to
- Next
- Conclusion
- Infer
- Figure Out
- Outcome
- Probably

MATH

- Probability: How can we make logical guesses about what will occur?
- Word Problems: Focus on word problems where students need to justify answers based on information in the problem
- New Concepts: Introduce students to what will happen when we perform ___ operation? How can we use patterns to determine expectations for certain outcomes?

KINDS OF QUESTIONS

- What will probably happen next?
- What clues can we use?
- How is this related to the selection?
- What guesses can we make using what we know?

READING

- Prediction Chart: Students identify evidence and clues from the reading and make prediction (can be done in T-chart form).
- Class Discussion: Talk about plot and events that lead to assumptions about conclusion. Question – What will probably happen next? How do you know?
- Turn to Your Partner or Buddy Buzz: Students brainstorm events that occurred in reading and determine what will happen next.
- Writing: Focus on students justifying their work with clues and evidence.
- Story Time/ Read Alouds: Suggested reading – How Much is a Million?, Is Your Mama a Llama?, The Girl Who Loved Horses, LonPoPo.

WRITING

- Graphic Organizers: Prediction Chart
- Partner Reading: Find clues to figure out what will happen
- Riddles: Give variety of clues, as in “I am a box, I have dials and numbers. When people turn me on music pours out of me....” Then ask “What am I?”
- Role Playing: Students play charades and classmates accumulate clues to determine solution